

Nro. I	De Contr	ol:.	

LEVEL 3

PART 5 - SPEAKING

There are two examiners: an interlocutor and an assessor. The interlocutor directs the test, while the assessor takes no part in the interaction. They can change roles during the course of an examining session.

The candidates are examined in pairs. When there is an uneven number of candidates, the final group will be a group of three.

The whole test takes between ten and twelve minutes.

Guided interview:

It lasts 2/3 minutes. Each candidate interacts with the interlocutor. It is a general conversation giving information about a factual personal kind, used as a warm-up to overcome the initial nervousness. The interlocutor asks the candidates questions addressing them in turns. The questions are about likes and dislikes, present circumstances, past experiences and future plans.

Candidates should be told not to give one-word answers and to extend their answers giving reasons and examples.

This part assesses the candidates' ability to take part in spontaneous communication in an everyday setting. The topics covered are:

Name Job/Studies/Subjects Holidays Pets

Nationality/Country/Home town/Neighbourhood/House Family

Free time activities/Hobbies/Sports/Entertainment Likes/Dislikes

Past activities/ Experiences/Childhood memories/Last weekend or Holiday

Future plans (personal/professional/studies)

Photograph description and general conversation:

It lasts 6 minutes. Each candidate will be given a photograph and will describe it in detail, as if they were describing it to someone who could not see it. Then, they will also use this photograph as a starting point for a general conversation in which they will express their own likes and dislikes on the subject, personal experiences, interests and enthusiasms; give reasons for their views and

references, elicit opinions from each other, pick up on their partners' points of view and show interest in what their partners are saying.

The candidates are expected to engage with the task independently, negotiating turns and keeping the conversation going on. The interlocutor may subtly intervene only in the event of a complete breakdown in the interaction.

• Roleplay:

It lasts 2/3 minutes. The two candidates interact in a given imaginary situation where they are asked to assume a certain role. They are expected to engage in the task independently, negotiating turns and keeping the conversation going on. They will speak to each other and the interlocutor will only intervene if there is a complete breakdown in the interaction.

Assessment:

Candidates will be assessed on their use of appropriate language and interactive strategies (language skills), not on their ideas, personality, intelligence or knowledge of the world.

Candidates will be assessed on their own individual performance and not in relation to each other.

The interlocutor awards one mark for global achievement across all parts of the test, and the assessor gives marks according to analytical criteria, taking into account Grammar and Vocabulary, Discourse Management, Pronunciation and Interactive Communication.

Grammar and Vocabulary:

Refers to accurate and appropriate use of grammatical forms and vocabulary. It includes the range of grammatical forms and vocabulary. It is important the overall effectiveness of the language used in dealing with the tasks.

Discourse Management:

Refers to the coherence, extent and relevance of each candidates' contribution. The candidates' ability to maintain a coherent flow of language and to make relevant contributions is assessed.

Pronunciation:

Refers to the ability to produce comprehensible utterances. It includes stress, rhythm and intonation, as well as sounds. Examiners assess the overall impact of the pronunciation and the degree of effort required to understand the candidate.

• Interactive communication:

Refers to the candidates' ability to use language to achieve meaningful communication. This includes initiating and responding without undue hesitetion, the ability to use interactive strategies to maintain or repair communication, and sensitivity to the norms of turn-taking.

Global Achievement:

It refers to the candidate's overall effectiveness in dealing with the tasks in the whole test. It is an independent impression mark from the interlocutor's perspective. The interlocutor gives one global mark for each candidate's performance across all parts of the test.

• Guided Interview: warm-up. (2/3 minutes). Example:

Interlocutor and Student A	Interlocutor and Student B		
Greetings and Introductions.	Greetings and Introductions.		
What's your surname?	What's your surname?		
How do you spell it?	How do you write it?		
Where do you come from?	Where do you live?		
Do you work or are you a student?	Have you got a job?		
What do you do/study?	What job do you do?What subject do you		
Do you enjoy studying English?	study?		
Why (not)?	What did you enjoy doing when you were		
What did you do last weekend?	a child?		
Thank you.	Thank you.		

Photograph Description and General Conversation. (6 minutes)

The students will describe a picture each about different ways of spending free time on weekends. Then they will talk together about the different ways in which they normally spend their weekend and what they most enjoy doing..

• Roleplay:

The situation given will be connected to the topic of the general conversation

PICTURES FOR DESCRIPTION

STUDENT A

Describe this picture about people spending their free time on a weekend. Include as much detail as you can.



Then engage in a conversation about the topic with your partner.

STUDENT B

Describe this picture about people spending their free time on a weekend. Include as much detail as you can.



Then engage in a conversation about the topic with your partner.

ROLEPLAY

STUDENT A

Invite your friend to go out next weekend. Make suggestions and decide together where to go, what to do, when to go, where and what time to meet and if you will ask any other friends to join you.

ROLEPLAY

STUDENT B

Your friend invites you to go out next weekend. You happily accept the invitation. Make suggestions and decide together where to go, what to do, when to go, where and what time to meet and if you will ask any other friends to join you.