

Nro. De Control:....

LEVEL 1

PART 5 – SPEAKING

20

The oral part is divided into three steps: a guided interview, a monologue and a role-play. The whole paper lasts about 15 minutes, involving a pair of candidates and two examiners. The speaking component contributes 20% of the mark of the whole test.

A) GUIDED INTERVIEW

This takes about 3-4 minutes. In this part, each candidate interacts with the interlocutor, using the language normally associated with meeting people for the first time, giving factual information of a personal kind, for example name, place of origin, occupation/studies, family, etc. Candidates are also expected to be able to talk about their daily life, interests, likes, hobbies, free time activities, etc.

Example questions:

- -What's your full name?
- -How do you spell your last name?
- -Tell me about your family. Are you married? Do you have any children/brothers and sisters? How old are they? Where do they live? What do they do?
- -Where are you from? What's your home town? Tell me about your home town.
- -Describe your house/flat. Talk about your area.
- -What do you do? Do you like your job? Why (not)?
- -Describe your daily routine on weekdays.
- -Do you live near your place of work/school?
- -What do you do in your free time? etc.

B) MONOLOGUE

Each candidate is given a card with a topic to talk about. Each card also includes pictures that illustrate the topic while triggering ideas. The aim is to evaluate the ability to talk freely about a given familiar topic. The time given to each candidate is approximately 3-4 minutes.

Example task:



Part 2 Student A



Tell us about... the place where you go on holidays









Part 2
Student B



Tell us about... your abilities







Part 3 ROLE PLAY

Student A: You are on holiday.

You have a reservation at a hotel.

Student B: You work at a hotel reception.

USEFUL LANGUAGE:

Good My name is...

I have

..... pay credit card?

.....wifi connection?

USEFUL LANGUAGE:

Good.... / help you?

... name? spell?

.... you from?

You're in room